Unit 22 Multimedia
1A

1. Multimedia applications can combine text, high-quality sound, graphics, photo images, animation and full-motion video.

2. E-books, encyclopedias and dictionaries (on CD-ROMs or DVDs), slide presentations, computer games, web pages, movies, 3G mobile phones, virtual reality systems, information kiosks, computer-based training courses.

2A

1. B

2. B

3. A

2B

1. Fast

2. High quality

3. Sound

4. Speakers

5. Headphones

6. Microphone

7. Interactive

8. Animation

9. Rippers

3A

1. B

2. D

3. C

4. A

3B

1   Multimedia training software is distributed on **optical discs (and over the Internet)**.

2   You need to have **a sound card** on your computer to hear speech and music.

3   **MIDI** allows your computer to communicate with electronic musical instruments.

4   A CD ripper converts CDs to **MP3 format**.

5   The Encyclopedia Britannica is available **in print, online, on DVD, and as a concise version for iPods, PDAs and mobile phones.**

3C

1.   B

2.   E

3.   C

4.   D

5.   A

4A

1.   .bring

2.   .don't drive

3.   .had

4.   'd buy

5.   'd buy

5A

1.   D

2.   E

3.   B

4.   A

5.   C